

BeicipFranlab

Nova Scotia Offshore Velocity Modeling 2022

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Offshore Nova Scotia Velocity Modeling – CANADA – January 2022

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ACKNOWLEDGEMENTS:

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OFFSHORE NOVA SCOTIA VELOCITY MODELING

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Executive Summary

Introduction – Objectives

In past Play Fairway Analysis (PFA) projects 2010-2021, velocity models were variously developed to allow time-to-depth conversion of interpreted seismic. In 2021, OERA / NSDRR (previously NSDEM) find themselves with a collection of past PFA regions of interest with different stages of interpretation and velocity models.

A rectangular area – the AOI – delimits the zone where the velocity model is constructed. It measures 358 x 1224 km along a WSW-ENE main direction (structurally the main N68 'strike' direction), delimiting a 438,000 km² surface, and covers the whole offshore Nova Scotian margin plus a

CNSOPB and others have updated interpretations of some horizons in time for different parts of the margin. To make use of these past projects and new updates in the depth domain, OERA / NSDRR are faced with the general challenge of creating and justifying a time-to-depth or velocity model conversion.

This study provides OERA / NSDRR with a regional time-to-depth velocity model that integrates diverse inputs and reconciles inconsistencies in a systematic way to support approximate, yet reasonable depth-converted seismic interpretations with justification in offshore Nova Scotia.

> Phase 1 (top): Creation of a merged set of $[X, Y, T, V_{int}]$ points from various sources of raw seismic velocities. Different kind of editing (erasing, cropping, smoothing, upscaling) were done before merging.

Database

Methodology

Phase 2 (bottom): 3D interpolation of seismic velocities through a stratigraphic model built using all the horizons after editing them. Different zones of layering are set between the edited horizons: regular layering in the sedimentary/reservoir zones, constant layer/velocity in the salt and water.

Phase 3 (bottom): Co-kriging of the calibrated well velocities with the seismic velocity cube. Such co-kriging preserves the calibrated TZ laws, consequently no further residual correction would be necessary (the residuals are corrected/estimated previously to the cokriging).

A total of 40 wells are considered, whatsoever about the type of data they include (checkshot or VSP data, sonic log, geological markers).

Seismic processing velocities of any kind are divided into six 2D surveys and four 3D cubes.

The AOI encompass five gridded main horizons. Three sets of salt horizons divide the salt area into diapirs and canopies. They were smartly worked to get extended horizons that do not cross each other.

Executive Summary

The $[X, Y, T, V_{int}]$ points were upscaled into the grid, as illustrated to the right. It enabled to compute ratio factors between well, 2D and 3D velocities, and adjust the different seismic velocity sources at best, especially between adjacent velocity cubes. An example of ratio factor here below illustrates how the interval velocities were modified in that cube following the depth (TWT here), in order to accommodate the values with other sources.

Seismic Velocity interpolation

A single blank 3D TWT grid was created within the AOI with a lateral mesh of 1 x 1 km, and a vertical layering of 50 ms in the reservoir zones, as illustrated here below.

Various editing passes were also needed for 2D and 3D velocities (with the addition of some pseudo-traces to control the extrapolation). A Moving Average interpolator enabled to fill the whole 3D grid, which represents the "trend" for the following co-kriging.

Calibrating the well velocities

Specific workflows were created to set the well velocities to an optimal vertical calibration (from depth to time), whether with the checkshot velocities or the sonic ones. After a first estimation, the TZ calibrations were corrected using the horizons/markers match, without forcing the checkshot velocities (correction done 'at best' with all the relevant markers/horizons couples). Some easternmost wells in the Laurentian sub-basin have too much uncertainties in their markers depth values to be processed with the same recalibration: their digitized sonic logs were set with a simple calibration (TZ from the extrapolated sonic).

Some checkshot velocities were completed – using seismic velocity trends – in the parts where data was missing.

Co-kriging

The calibrated well velocities (hard data) were co-kriged using the seismic velocity property as secondary variable. Constant velocity layers were filled separately. After a first pass, the resulting velocities were extracted at the 11 wells without own TZ, to get their first Depth to Time conversion that was afterwards adjusted with the help of the markers/horizons couples. A second and definitive co-kriging was then run with all the wells. The figures on the right illustrate 3 sections with the cokriged interval velocity and the resulting average velocity (used for conversions).

Conclusion

To reach the objectives of the project, all the sources of available velocities (3D and 2D seismic data, checkshot, sonic, constant velocity in the salt) were used. They were worked to their optimal possibility, especially the large adjacent 3D sets were adjusted between them and with the true well velocities. The geological markers and the time horizons were jointly compared to calibrate the raw velocities (checkshot or sonic) at the wells \rightarrow the final model respects that calibration. Limitations: some 2D seismic velocity sets remain different between themselves in the deep layers (below the total depth of the wells), without the possibility to identify where is the best accuracy; the Velocity Model is more uncertain far from the wells - especially the 11 ones without own TZ - and in the deeper interval below J145 poorly drilled by the wells and with a low Signal / Noise ratio leading to more uncertain seismic processing velocities; this Velocity Model does not consider any local geological feature, not identified with the current input data, as a source of local velocity anomaly.

The Average Velocity property is now implemented into a PetrelTM Velocity Model.

CHAPTER 1

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Sam Highway

DATABASE CONSTRUCTION FOR VELOCITY MODELING

 θ

100

200 km

120

5200000

5150000

5100000

5050000

5000000

4950000

4850000

4800000

-4750000

-4700000

4650000

550000

4450000

Y-ax

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Area of Interest (AOI)

[NB: the geodetical datum used in this project and in the figures is NAD-1927; the cartographic projection is UTM 20N]

A rectangular area (Figure 1) delimits the zone where the velocity model is constructed. It measures 358 x 1224 km along a WSW-ENE main direction (structurally the main N68 'strike' direction), delimiting a 438,000 km2 surface, and covers the whole offshore Nova Scotian margin plus a large part of the Laurentian sub-basin mainly located in the province of Newfoundland and Labrador.

- 23 wells with checkshot data and geological markers (in blue in Figure 1)
- 2 wells with sonic log and geological markers (in orange)
- 4 wells with sonic log, with no geological markers except some litho-stratigraphical information (in dark green)
- 11 wells without TZ (Time-to-Depth) data (in light green)

The Figure 2 reminds the chronostratigraphic chart and underlines the stratigraphic location of the main time horizons with their names highlighted by red rectangles (see them in PL.1.3).

Wells

A total of 40 wells are taken into account, whatsoever about the type of data they include (checkshot or VSP data, sonic log, geological markers). A detailed list of them is added in PL. 1.2. They may be divided into 4 groups:

Figure 1: Basemap and AOI (Area Of Interest) limits

Figure 2: Chronostratigraphic chart of Nova Scotian margin

Seismic velocity data

Different types of seismic velocities (more precisely seismic processing velocities) are used, with their respective velocity properties, vertical sampling and file format. A detailed list of them is available in PL. 1.3. They are available into 3D surveys (4 cubes) and 2D surveys (6 sets): their locations are displayed here to the left. In the last eastern quarter of the AOI (Laurentian Basin), no seismic velocity is provided.

Most of the 3D surveys are adjacent and located in the main Shelburne basin:

- Barrington (\sim 2300 km²)
- Shelburne (\sim 15300 km²)
- Tangier (\sim 8300 km²)

The last 3D survey – Penobscot – is much smaller (\sim 90 km²) and located to the North of Thebaud I-93 well.

The 6 surveys of 2D lines are better distributed in the whole Nova Scotian margin. A detailed list of them is presented in PL. 1.4. The 6 surveys are:

- Bible: long lines covering the whole Nova Scotian margin
- Jebco East: some lines in the northern area, around West-Esperanto B-78
- Jebco Georges Bank: dense set of lines covering the extreme western part of the AOI
- Nova Span: as Bible set, with a denser coverage
- Penobscot: very dense set of short lines localised in a small area around Cohasset L-97
- Sable Island: few lines (2 in Penobscot survey and 2 in among Jebco East survey)

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PL. 1.2 Well velocities

As a priority, the interval velocities at the wells were extracted from checkshot data when they are available (23 wells – Fig.3). As second source, the interval velocity is converted from the sonic log (6 wells – Fig.4).

40 wells are available. Few of them are much deviated (Fig.1): only those whose depth difference TVD vs. MD at Terminal Depth is more than 3 m are considered as deviated with their deviation survey loaded into software. The provided coordinates are mainly UTM 20N (blue in Fig.2); the wells in the Laurentian sub-basin are provided in UTM21N or -22N.

Velocity and TZ sources

Well Time-to-Depth relationships (TZ) were based on these same items (checkshot and sonic) after calibration (see PL. 2.4).

The 11 last wells have no velocity data ("no TZ" tick). They were used as tertiary control to adjust the final pass of velocity co-kriging (see PL. 3.1).

Figure 2: Well basemap according to the original coordinate zones

Figure 3: Velocities from checkshot data Figure 4: Velocities from sonic log

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TWT horizons PL. 1.3

Seafloor

J145

Main horizons

5 main gridded horizons were provided in TWT, and cover most of the AOI. They will be used to guide the velocity interpolation:

- Seafloor: totally gridded (200 x 200 m) in the AOI
- T50: gridded (200 x 200 m) without any gap
- J145: gridded (200 x 200 m) without any gap
- J163: gridded (200 x 200 m) with small gaps (1300 km^2)
- Top Basement: gridded (200 x 200 m) without any gap

Salt

5 salt grids were provided in TWT (50 x 50m), representing 3 sets of salt structures (diapirs and canopies):

• "Top Salt diapirs west Scotian Slope": top salt representing the local western salt diapirs emerging from Late Jurassic layers along one third of the AOI length. Its base salt is supposed

• "Top & Base Sable Canopy Salt": top and base of central salt canopy mainly developed

- to be joined at J163
- between T50 and J145
- area of Sable Island , mainly developed between J145 and J163

• "Top & Base Salt Banquereau Wedge": top and base of eastern diapir/canopy complex in the

A global strategy of horizon editing is exposed in PL. 1.8.

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2D

Penobscot *(64 ASCII files of velocity traces)*

Bible

Nova Span

21400A_PSTM_FINAL_VEL_Time_22-Nov-11_15_57.segy 1600_PSTM_FINAL_VEL_Time_22-Nov-11_15_57.segy 21800_PSTM_FINAL_VEL_Time_22-Nov-11_15_57.segy 2000_PSTM_FINAL_VEL_Time_22-Nov-11_15_57.segy 5100_PSTM_FINAL_VEL_Time_22-Nov-11_15_57.segy 5300_PSTM_FINAL_VEL_Time_22-Nov-11_15_57.segy 5400_PSTM_FINAL_VEL_Time_22-Nov-11_15_57.segy 5420_PSTM_FINAL_VEL_Time_22-Nov-11_15_57.segy

Jebco East

DEBCO_2013_Depth_Mig_Velocity_Interval_J05_05.SGY V.JEBCO_2013_Depth_Mig_Velocity_Interval_J08_08.SGY LEBCO_2013_Depth_Mig_Velocity_Interval_J09_09.SGY JEBCO_2013_Depth_Mig_Velocity_Interval_J11_11.SGY LEBCO_2013_Depth_Mig_Velocity_Interval_J13_13.SGY

Sable Island

Sable_Island_2013_Depth_Mig_Velocity_Interval_L187.SGY Sable_Island_2013_Depth_Mig_Velocity_Interval_L369.SGY Sable_Island_2013_Depth_Mig_Velocity_Interval_L405.SGY Sable_Island_2013_Depth_Mig_Velocity_Interval_L613.SGY

Different processing steps are necessary to recompute them into a single data format: 3D V_{int} pointsets (i.e. [X,Y,T, V_{int}] points)

Jebco Georges Bank

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Workflow PL. 1.5

Phase 1: Creation of a merged set of [X,Y,T,Vint] points from raw seismic velocities

All the different sets of data were individually transformed into interval velocities via various programming scripts (run in *MatlabTM*):

- via Dix conversions if quadratic velocities (RMS)
- directly taken as V_{int} when they were available; when both quadratic and interval velocities were available, the former ones were favored (indeed the corresponding interval velocities presented either a blocky shape – see PL. 1.7 with Jebco Georges Bank example – or a "quantum effect", i.e. when Dix conversion was applied on the Segy format without upscaling these quadratic velocities that were oversampled, resulting a very limited range of interval velocities)

The editing of anomalous velocities was done in a first step before the merging: removing obviously wrong velocities, cropping, smoothing, upscaling them to regular 100-ms intervals (see PL. 1.6 and -.7). Actually, supplementary stages of editing were deemed necessary and applied before the final version of the seismic velocities interpolation (see PL. 2.5 to -.7)

Concerning the seismic velocities available in depth instead of TWT, scripts were also created to make them convert from Zss to TWT by their own values (once differentiated, a velocity may also be seen as TZ law).

Phase 2: 3D interpolation of seismic velocities through a stratigraphic model

A stratigraphic model is built using all the horizons (main ones and salt) after editing them (adjustment to remove the crossing zones, smoothing, recreation of separated diapir/canopy structures), deep enough to handle all the seismic data.

Different zones of layering are set between the edited horizons: regular layering in the sedimentary/reservoir zones, constant layer/velocity in the salt and water, broad layering in the basement unknown velocity zone.

A global interpolation of the seismic velocities is then performed along the stratigraphy to get a complete 3D seismic velocity regional cube.

Phase 3: Co-kriging of the calibrated well velocities with the seismic velocity cube

Once calibrated to the horizons, markers and in accordance with the checkshot times, the well velocities can be co-kriged in the same stratigraphic model, using as secondary variable the 3D seismic velocity regional cube.

Such co-kriging preserves the calibrated TZ laws, consequently further residual correction would not be necessary (the residuals are corrected/estimated previously to the co-kriging).

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Extraction of V_{int} with vertical smoothing *and no time clipping*

Conversion from V_{RMS} (above) to V_{int} (below) with vertical smoothing and time clipping (red line) (1- trace, 2- timeslice, 3- IL section, 4- XL section)

Conversion from Zss (above) to TWT (below) of original Vint with slight vertical smoothing and time clipping (red line) (1- XL, 2- IL, 3- timeslice, 4- trace)

3

300

₹

100

3D workflow

The scripts enabled to visualize trough random sections the degree of the "original smoothing" after an upscaling to 100-ms samples and a lateral decimation of 200 m.

The irregular/odd variations of velocities in the deep layers, deemed as not natural, or totally constant ending parts (in Tangier) were clipped along a constant time line (displayed in red).

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 $\begin{tabular}{cccccc} 2000 & 3000 & 4000 & 5000 & 6000 & 7000 & 8000 \\ \hline & & & & & & \end{tabular}$

Selection of one velocity version (PSTM – 2) instead of another (STACKING – 1) Vertical smoothing and time clipping of the selected version (3)

3000

 $\frac{25}{5}$ 3000
 ≥ 3500

 4000
 4500

2000 3000

 4000 5000 6000

Selection of one velocity version (V_{RMS} converted to V_{int} – 2) instead of another version (already in Vint – 1) that presented blocky samples (not usable) Vertical smoothing and no time clipping of the selected version (2 to 4)

Preparing seismic velocity – 2D PL. 1.7

 $\frac{8}{5}$ 3000

 $5000 +$

2D workflow

The same kind of scripts as for 3D were used for the 2D lines: conversion from V_{RMS} into V_{int} if not already available, vertical smoothing and time clipping if needed. The lateral decimation is the same taken as for 3D (200 m).

each set, to perform the necessary edition.

selected.

- Sections enable to visually check the relative quality of
- In some sets, different versions of data were available (type of processing velocities); the best one was always
- Two surveys have velocities in Zss, (see here below) and were firstly converted into TWT through their own
- NB: the Sable Island lines UTM zone written in the Seg-Y headers – were corrected into the good one

velocities values before smoothing and clipping.

(from UTM 21N to 20N).

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Overall strategy of editing

- 1. Make consistent the 5 main horizons
- 2. Work on the salt the 3 salt packs (western diapirs, "Sable" central canopies, "Banquereau" eastern diapirs) to recreate, isolate and sort all the 10 horizons in a suitable order (with no internal crossing)

Objectives/ Preliminary constraints

- Full-gridding for all the available horizons in the whole AOI
- No crossing between any horizon \rightarrow create a sequential layering by adjusting them in space (filling via gridding) and vertically (cropping if crossing: J145 lowered to T50, then J163 lowered to J145, then Top Basement lowered to J163)

] T50 clip
] J145 clip $J163$ clip **Top Base**

• Simulating the salt diapirs piercing the overlying horizons \rightarrow horizons wrapping the diapirs

Top Salt diapirs w

General rules

- 1. Slight smoothing the salt horizons
- 2. Top salt clipped with T50
- 3. Its edges merged with J163 (verticalization of the flanks)

Specific rules for western diapirs

- a. J145 will be pierced by top diapir (i.e. top J145 set at top diapir)
- b. Top diapir stopped at J163

Specific rules for canopy

- 1. Define a boundary where the isolated canopy will exist \rightarrow extend top and base canopy to it (gridding)
- 2. Consider the canopy as in internal layer between T50 and J163 \rightarrow thickness set to 0+ out of the boundary

Specific rules for diapir area

- c. When both exist, top diapir pierced by top canopy (i.e. top diapir extended shallower) ;
- d. Within diapir area, top canopy set as top diapir (merged to it, same rules)
- e. In the canopy area, see below

Specific rules for eastern diapirs

Same as for central Canopy (common limits for top and base; considered as new internal layer between J145 and J163):

- a. J145 will be pierced by top Banquereau salt diapir (i.e. top J145 set at top diapir)
- b. Base clipped by the Top
- c. Top and Base salt stopped at J163
- d. Top and Base clipped by T50

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Top Salt diapirs westScotianSlope Top Sable Canopy Salt 2D3D cmp Base Sable Canopy Salt 2D and 3D

Whole AOI

The 5 main horizons were gridded and adjusted as previously mentioned (cropping strategy: "the shallower, the more confident", i.e. the 5 horizons are cropped from base to top of the 3D grid). To insert the next salt horizons without any crossing, a space of 5 ms was left between each main horizon (see Figure 1).

Banquereau (eastern area)

After gridding and adjusting the 5 main horizons, two editing phases were run in Banquereau diapir area:

- J145 was set above top and base Banquereau diapir (J145 wrapping the top)
- Base Sable canopy was set above top Banquereau diapir (NB: there is no intersection between top Sable canopy and Banquereau salt horizons)

A second stratigraphic order is consequently defined (Figure 2 – NB: between parenthesis = minimal space in ms TWT between subsequent horizons to prevent any crossing)

Figure 1: Sequential horizon order – first pass

Central canopy

A. Upper Canopy: a continuous canopy zone defined by top and base salt horizon and

- The Sable canopy system can be divided into three subgroups (Figure 3):
- located in the [T50; J145] interval
- B. Lower Canopy: the extension of Upper Canopy in the [J145; J163] interval
- Shelburne diapirs

C. Isolated parts of Upper Canopy, equivalent of diapir structures as defined by the eastern

Time thickness maps of top/base canopy vs. J145 enable to draw the polygons that will cut the continuous canopy into its 2 Upper and Lower continuous levels (Figure 4):

Figure 3: Sable canopy system defined by 3 subgroups

Figure 4: Time thickness maps of [Top Canopy; J145] and [Base Canopy; J145]

In the central continuous part, small parts of the canopy are located below J145 (see blue zones delimiting by red contours in Figure 5): they are negligible and will be clipped.

In the western part of the Sable canopy complex, the isolated salt parts are mostly present above J163. The very deep parts of the canopy that are defined below J163 will be clipped (Figure 6); and as J145 is very close to J163 in this area (see same Figure), the isolated parts will be thus clipped to be preserved above the yellow J145 horizon.

NB: in the westernmost part of Sable salt horizons, the remaining parts of top Canopy will be merged with Shelburne diapirs (see PL. 1.10).

> *Figure 5: Transect across the continuous part*

Figure 6: Transect across the isolated parts

Figure 7: Sable canopy system defined by 3 subgroups

Figure 8: Sequential horizon order – third pass

A second pass of editing enables to merge some near isolated parts to the main continuous canopy (cf. Figure 7 with Figure 6). These merging polygons were extended/checked in accordance with the western Shelburne diapirs that were joined to the canopy in these common areas.

Lastly, to simplify the number of horizons, the Lower Canopy top and base were merged with Banquereau salt horizon (both sets located in the same interval and never overlaid by each other). It generates the sequential order as displayed in Figure 8.

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PL. 1.10

-
- within a salt ring.
-

Preparing horizons – Editing (2)

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Buship Road

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Velocity Modeling

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Making the skeleton

A blank 3D TWT grid was created using a *Simple Grid* process:

- Top defined at 0 ms TWT (MSL), base defined at 13 s
- Lateral limits set at AOI (same corner points and rotation): 358 km x 1224 km $(438,000 \text{ km}^2)$
- Lateral mesh set at 1 km (good compromise between smoothing and stratigraphic precision) – see Figure 1
- Zoning done with 10 horizons as defined in Figure 2: 11 zones are created from MSL to 13 s
- Layering done every 50 ms (Figure 3), except for:
	- water and salt zone: 1 layer with constant velocity (resp. 1500 and 4300 m/s)
	- in [Top Basement; +13 s] zone: 500-ms intervals

Figure 2: The 10 horizons

Figure 1: Lateral settings of the modeling grid

Figure 3: Zoning and layering

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Velocity Modeling

PL. 2.2 Well – Time to Depth relationships (TZ) – Methodologies

Wells with only sonic logs

To convert the well data (trajectory, markers, logs) from depth to time (TZ) for the 6 wells with only sonic log available as velocity data (Figure 1), different phases were applied.

- V_{int} computation in m MD from DT (green curve in Figure 2) with small editions if needed
- 1m-regularization
- Smoothing (red curve)
- 20m-regularization (blue curve) up to Seafloor

A preparation workflow was first run in *EasyTraceTM*:

Wells with checksot data

Figure 4: Marker depths selected for the 4 wells without geological markers

Figure 3 displays the reprocessed sonic logs that can be used for the next phase: their calibration to the horizons to estimate the shallowest velocities not available in the sonic log (see methodology on the right side).

- The checkshot (Zss-TWT) is resampled every 20 m from Z1 (first checkshot point) to TD
- When the intersection of the well path with the main horizons will suggest a static shift value for the TZ law (an average or chosen value), the entered time shift value will:
	- statically shift the (red) TWT below Z1 ("TWT cal" column)
	- stretch the TWT values between Seabed and Z1 (purple values), giving a new constant (red) V_{int} value in this first layer
- Such calibration will thus provide TZ and V_{int} logs

Besides, 4 wells out of the 6 ones do not have geological markers but only bio- and litho-stratigraphic information at different depths defined during various versions/vintages of interpretation. An attempt of setting the main horizons depths was done for those wells (see Figure 4).

The calibration is done along a "test 'n try" process:

- A velocity at the Seafloor is estimated for a first trial (V0) extrapolated/evaluated from the first defined log point (V1). It defines a static time shift of zero ms
- The velocity is linearly interpolated between the Seabed and the first V1 sonic point (italic red values in Figure 5)
- TWT values are thus computed all along the well path
- When the intersection of the well path with the main horizons will suggest a static shift value for the TZ law (an average or chosen value), the V0 value will be modified so that shift(V0) be equal to that value
- The calibration will provide final TZ relationships and calibrated V_{int} logs
- The calibration is done along a "test 'n try" process:

PL. 2.3 and -.4 detail the calibration results.

Figure 5: Example of computation sheet for the time calibration

Velocity Modeling

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NB: concerning the checkshot calibration, it is not recommended to apply dynamical shifts (i.e. modify the whole TZ relationship to adjust all the horizon-marker correlations), only a constant static shift is searched to c the TZ relationship computed from those sonic logs will first left as is, without any dynamic deformation, to check the degree of reliability/error in a first calibration step.

The following graphs represent the TWT error (in ms) between the well marker converted with the current TZ law and the TWT horizon intersection corresponding to that marker: error = TWT_{narker} - TWT_{narker} - TWT_{norizon} the original ones without editing; one must keep in mind that they are not necessarily well calibrated to their corresponding marker: they already represent merging of independent horizon grids, and the original synthetic

The number below the bars represents the selected time shift in ms (positive = downwards), which is the average on the "relevant" errors. Some markers are indeed not selected, as Seabed (SB) that will not be adjusted (erro perfectly follow it; also the sea velocity uncertainty – set at 1500 m/s to convert the depth marker into TWT – may also add contribute to its "error"), as markers without checkshot data at their level (green cross). Some computing (red cross) as such high value, not correctable, is probably related to horizon interpretation issues: thus, in those cases, a TWT section window comes with the bar graph to visualize the unfitting degree between

Time shift determination

The original horizons are used to test the TZ conversion and find the best time shift (for wells with checkshot) or the shallower velocities given the best time shift (for wells with sonic) that globally adjust the convert

TZ from checkshot

wells with sonic log could not be differently calibrated than they are currently (with the first V0 estimation – see previous Plate).

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Velocity Modeling

PL. 2.4 Well – Time to Depth relationships (TZ) – TWT residuals after calibration

Time shift residuals

The following graphs show what will be the expected mismatch in ms after the calibration done on:

- the wells with TZ ruled by checkshot. As no deformation of the checkshot times is possible, the final calibration is focused on the minimization of the errors on the selected/relevant markers
- the wells with recorded sonic log. Only 2 wells out of the 6 could be calibrated with the help of their markers: Hermine E-94 and Emerillon C-56. The other 4 wells could not be modified: their TZ was kept unchanged, thei the global interpolation in the current vertical position

TZ from checkshot

TZ from sonic log

2 wells were recalibrated in TWT (here below).

The 6 sonic logs that will be used are vertically positioned as displayed in the Figure on the right.

Velocity Modeling

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- between adjacent 3Ds (see white ovals at Shelburne vs. Tangier area in Figure 1)
- at 2D vs. 3D junctions

Discrepancy in the seismic (processing) velocity values

Once the seismic velocities are converted in regular V_{int} , some discrepancies appear between adjacent sources:

Several adjustment phases were iteratively carried out using velocity ratios (functions of TWT):

- between seismic (2D or 3D) vs. well interval velocities: $F_{SW} = V_{Seis} / V_{Well}$
- between 3D vs. 2D interval velocities: $F_{3D/2D} = V_{3D} / V_{2D}$
- between two 3D interval velocities fields: $F_{AB} = V_{3D-A} / V_{3D-B}$

Ratio was computed with 2D velocities (Bible and Nova Span lines) and show no strong differences from 8 s to very deep levels (arrow in Figure 2). Ratio was also done with the crossing wells (to increase the number of points, the neighbouring well Albatross B-13 was laterally shifted – less than 3 km off – to get 3 intersecting wells); it gave a factor that was eventually smoothed to be held within ± 15% maximum (Figure 3).

Figure 1: 2D and 3D seismic velocities and discrepancies between Shelburne and Tangier

Shelburne

In parallel, a ratio between Tangier and Shelburne ratios could be computed after a small lateral displacement (~2 km): the deep levels show a discrepancy of 20% (Figure 6). All the three ratios were combined to get a final ratio factor.

Tangier

Ratio was computed with 3 wells (1 original and two laterally shifted 1.3 and 7.7 km off) but gave no clear shape (Figure 4). The comparison with 2D lines (Figure 5) show that deep Tangier velocities (> 8 s) are too slow, both analysis were used to redraw the factor considering the shallow (wells) and deep (2D) ratios.

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Figure 1: Discrepancies between Barrington and Shelburne cube velocities **Figure 2: F_{3D/2D}** *in Barrington*

Velocity Modeling

Barrington

No well crosses Barrington seismic traces. Visual comparisons show small discrepancies with adjacent Shelburne velocities (Figure 1). Only one 2D lines is common with the 3D cube; a ratio factor was computed (Figure 2), showing velocities quite lower in the 3D data for the deep parts (Figure 3).

After small lateral displacement to make them overlie, a ratio was computed between both adjacent cubes (Figure 4). The ratio factor was eventually drawn to match a common shape suitable for both analysis.

Wells crossing Nova Span lines

Cheshire L-97A* Shubenacadie H-100* Annapolis G-24 West Esperanto B-78 Dauntless D-35

Wells crossing Jebco East lines

West Esperanto B-78 Hesper P-52 South Griffin J-13

Figure 5: F3D/2D for Penobscot

Penobscot

No well crosses Penobscot seismic traces, nor the 2D lines encompassing the 3D survey. A ratio was computed between both seismic sources (Figure 5), showing a big lowering trend in the deep parts (up to -20% - see here below).

> As no other information can be extracted, the ratio factor was taken as the middle curve between the quadratic regression and the constant '1' line (see on the left).

Bible and Nova Span lines are the most extended ones covering the main area. Nevertheless they present differences at their crossings. Velocity ratios were computed versus well velocities (see on the left with their specific linear regressions); the same work was done with the third more extended survey in the main area (Jebco East). The vertical traces in both Figures here below display the velocity traces at each well (red = well velocity, blue = seismic velocity).

Velocity Modeling

Other velocities adjustments PL. 2.7

 2D_Bible ⁄ √ 2D_JebcoEast 2D_JebcoGB **⁄** ∪ 2D_NovaSpan 2D_Penobscot 2D_SableIsland choice of quality order (to prioritize the preserved data) 1. Nova Span 2. Jebco GB (1 intersection: *no cut*) 3. Jebco East 4. Bible 5. Sable Island 6. Penobscot (dense: *no cut*)

Well velocities adjustment – Second pass

Some wells with checkshot have no data in the shallow layers (Figure 1): for Weymouth A-45 there is a gap of 2600 m between Seabed and first checkshot point. The process described in PL.2.2, is sufficiently accurate for most of the wells with checkshot (that creates constant velocity in that interval without data). The real velocity variation (~ seen by seismic velocities) would not be considered: any interpolation/co-kriging with seismic velocities would not modify it. To keep/control these shallow well velocity values (that calibrate the well in absolute) before any interpolation/co-kriging, shallow velocity points were added in these wells to follow the general seismic velocity variations. A methodology was thought to add those new [TVD; V_{int}] couples without modifying the time-depth relationships present in the original checkshot.

NB: all the new checkshot points are added to follow the seismic trend, and above all so that the first constant V_{int} layer below Seabed respects a geological velocity value (higher than water velocity and lower than the following V_{int} interval). In Crimson F-81, the interval velocity was linearized in the missing lower part of the checkshot data (see arrow in Figure 3).

6 wells were identified (see yellow parts in Figure 1). Their velocities were compared with adjacent seismic velocities, available for 4 wells among themselves (Chebucto K-90 and East Wolverine G-37 are too far from any seismic data).

The process is illustrated in Figure 2 with Weymouth A-45 example (steps in the alphabetical index 'a to c' order).

Figure 3 displays the results for the three other wells (new checkshot velocity = ocher color).

Figure 1: Wells with checkshot velocities

Velocities adjustment before gridding

Different editing was done on seismic velocities before an overall gridding:

- The adjusted 3D data were slightly cut (no overlying between different 3D)
- 2D data were cut inside 3D surveys limits (slightly extended to prevent sharp transitions)
- At 2D intersections, the lowest quality data is cut. This objective quality was defined according to their sections in PL.1.7; the order is presented in the list here below
- When Nova Span line is subparallel to Bible one, the former is erased
- To control the extrapolation of seismic velocities eastwards (nothing in eastern third of the AOI), a pseudo seismic velocity trace is added at East Wolverine G-37, based on the well smoothed velocities (upwards, a linear extrapolation of missing velocities is applied). The resulting velocity is presented in Figure 4

at East Wolverine G-37

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Velocity Modeling

top Basement

• All 2D data were cut below top Basement (i.e. for the incompatible Bible and Nova Span lines)

Figure 8: Final seismic velocity interpolation (after Basement velocities lowering)

Figure 6: Seismic velocity interpolation after editing and smoothing

- In [top Basement; 13 s] interval, Barrington velocities are too 'chaotic' (Figure 1), which creates wrong 3D extrapolations \rightarrow velocity cut below top Basement
- Some northern Shelburne traces have low velocities (Figure 2). In this northern part, the variation of the seismic velocities field seems only horizontal: velocities can be erased without important loss of information \rightarrow velocity cut below top Basement
- Penobscot velocities in [top Basement; 13 s] are manifestly too low (Figure 3); vertical sections show indeed a velocity lowering in depth \rightarrow velocity cut below top Basement
- After this 3D erasing, supplementary pseudo seismic traces were added in [top Basement; 13 s] interval to help the extrapolations in the whole AOI (Figure 4): in Jebco GB survey, in the northern editing area at Shelburne, at Penobscot survey.
- After interpolation, a slight lateral smoothing filter was applied (see results in Figure 5 and 6 along a random line)
- As no well penetrates in [top Basement; 13 s] interval, no weighting adjustment could be done during a co-kriging between the secondary variable (seismic traces) and the hard data (wells). As this last interval will be defined by only seismic data, a pure assignment can be done without a well to seismic weighting. The ratio factor in Shelburne determined an average increase of 5% of the seismic velocities in the common time zone seismic vs. wells (Figure 7). Such factor of -5% was therefore applied to the seismic velocities below top Basement (see final seismic velocities in Figure 8).

Figure 4: Pseudo seismic traces

Velocity Modeling

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Co-kriging of the well velocities with seismic velocities – First pass PL. 2.9

Experimental variogram from well data

- The dip direction (~N160) set as the major one gives a close range at about 25 km
- There is no real stationarity in the strike direction
- The vertical variogram is totally un-stationary (the velocity increases with depth)

An experimental variogram from well data was computed in all the layers (parameters here below). The main results show:

Consequently, the kriging will be done with an isotropic variogram (spherical per default) with a range of 25 km.

- No well enters [Top Basement; 13000 ms] interval, which prevents the whole Co-Kriging \rightarrow East-Wolverine G-37 is extended to upper Basement. Nevertheless, this layer was not filled with the co-kriging results, but with the seismic velocities lowered by 5% (see previous Plate)
- The salt zones are set at 4300 m/s
- The vertical variogram is totally un-stationary (the velocity increases with depth)

Co-kriging

The calibrated well velocities, whether checkshot (23) or sonic velocities (6), are co-kriged with the seismic velocities as secondary variable. Some parameters are added in the following:

A first co-kriging pass was carried out (figures presented on the right):

- Basemap showing the 3 sections (2 sections cross wells without TZ that will be incorporated furthermore)
- Sections with the all the horizons
- Result of the co-kriging

Information of the 11 remaining wells (wells without own TZ information) can be used in a second co-kriging pass: their geological markers will be converted from Depth to Time using the resulting velocities of the first pass, and those velocities will be adjusted to get a better calibration before lopping them in a last co-kriging pass.

CHAPTER 3

DOMAIN CONVERSION

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Incorporation of wells without own TZ

After the first pass of co-kriging, the resulting velocities were extracted along the 11 remaining wells still not used (see Figure 1). These velocities were differentiated to get Depth to Time laws to convert the geological markers into TWT (markers in colors in Figure 1). The marker vertical positions can be compared with the intersections of the related TWT horizons (color in grey).

- Basemap showing the 3 sections
- Final V_{int} co-kriging (some new wells without own TZ appear now on the sections)
- Conversion of V_{int} to Average Velocity (V_{avg})

Figure 1: Velocity traces extracted at the 11 wells without own TZ

The velocities were "stretch and squeezed" in some intervals between two horizons to better fit the markers and horizons, but without necessarily reaching a "perfect match" through strongly deformed velocities from the first co-kriging results (see Figure 2). Indeed, the horizons may also be incorrect (see PL. 2.3), forcing a perfect fit through non-geological velocities is often unsuitable.

Figure 1: Velocity traces extracted at the 11 wells without own TZ

Co-kriging with all the wells

The second and final co-kriging pass was run with these 11 new wells and their adjusted velocity traces (except for Aspy D-11 without marker). The figures are presented on the right:

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Domain Conversion

PL. 3.2 Horizon conversions and residuals

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Horizon conversion

Once the Average Velocity property was implemented into Petrel™ Velocity Model, any TWT geological object can be converted in Time or Depth domain. The TWT horizons were converted into Depth, and their intersection compar are the original ones without editing; one must keep in mind that they are not necessarily well calibrated to their corresponding marker: they already represent merging of independent horizon grids, and the original synthe reliability. Besides Seabed (SB) is not adjusted (discrepancy at Seabed means that its time horizon does not perfectly follow it; also the sea velocity uncertainty – set at 1500 m/s to convert the depth marker into TWT – m

The following graphs show what is the depth mismatch in m after conversion: residual = Zss_{converted horizon} - Zss_{marker}. The wells are displayed from West (left) to East (right) and gathered in 3 groups:

- the wells with TZ ruled by checkshot. As no deformation of the checkshot times is possible, all the horizons cannot be fitted. The strongest residuals are illustrated and commented with a TWT section
- the wells with sonic log. Plate 2.3 and -4 showed that only Hermine E-94 and Emerillon C-56 have markers coherent their related horizons (or vice versa). The depth residuals in the 4 remaining wells cannot be appraised w
- the wells without any TZ recorded. As explained in the previous Plate, their fitting cannot be perfect

geological velocities cannot make fit horizon conversion with such J145-J163 marker nearness (horizon problem?)

The adjusted velocities at these wells (from the initial co-kriging results) are sufficiently fitted: their residuals are in the same range as for wells with recorded checkshot.